Tribal Gaming

Racing

Boxing & MMA Problem Gambling



Governor Douglas A. Ducey

Director Ted Vogt
Interim Executive Director Juan C. Estrada

ARIZONA BOXING & MIXED MARTIAL ARTS COMMISSION APRIL 21, 2021 SPECIAL MEETING AGENDA

Pursuant to Arizona Revised Statutes (A.R.S.) § 38-431.03(A)(3), the Arizona Boxing & Mixed Martial Arts ("MMA") Commission ("Commission") may vote to go into Executive Session for the purpose of obtaining legal advice from its attorney on any matter listed on the agenda. Any such Executive Session will not be open to the public and may be conducted in a separate meeting.

A. Call to Order:

Roll Call

- **B.** Old Business: Review, discussion and possible action on:
 - 1. Updated COVID-19 Protocols

C. Call to the Public:

Those members of the public wishing to address the Commission must attend via video conference and either utilize the "RAISE HAND" function or message the meeting host directly to be recognized by the Chair. **Time permitting**; each presenter will be given approximately <u>five minutes to speak</u>. Action taken as a result of public comment will be limited to directing staff to study the matter or ask that the matter be placed on a future agenda, pursuant to A.R.S. § 38-431.01(H).

D. Call to the Commission:

Pursuant to A.R.S. § 38-431.02(K), Commission Members or the Executive Director may introduce a summary of current events, ask questions, and/or make comments. Commission Members or the Executive Director must be recognized by the Chair.

E. Announcements: The next regularly scheduled Commission meeting will be at 10:00 AM on Wednesday, May 12, 2021, and is subject to change based on a quorum.

F. Adjournment

Materials

A copy of the agenda and background material and Commission packets (excluding materials exempt from public inspection) will be available at least 24-hours in advance of the meeting, at the Department of Gaming, located at 1110 W. Washington St., Suite 450, Phoenix, AZ 85007 and may also be available online https://gaming.az.gov/boxing.