

Arizona Department of Gaming

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News Release

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Arizona Tribal Gaming Revenues Remain Consistent

PHOENIX – Arizona Department of Gaming announced today that tribal contributions to the state from gaming revenue will be approximately \$25.1 million for the quarter ended June 30, 2013. Tribal contributions are within a few thousand dollars when compared to the same quarter last year.

"Indian gaming revenues are holding steady," said Mark Brnovich, Director of the Arizona Department of Gaming. "Many important state services will continue to benefit from this financial support."

The quarterly tribal contributions to the Arizona Benefits Fund will be distributed as follows:

Instructional Improvement Fund/Education:	\$12,489,287
Trauma and Emergency Services Fund:	\$ 6,244,643
Arizona Department of Gaming operating costs:	\$ 2,255,289
Arizona Wildlife Conservation Fund:	\$ 1,784,184
State Tourism Fund:	\$ 1,784,184
Problem Gambling Education, Treatment and Prevention:	\$ 501,175
TOTAL tribal contributions for the quarter ended June 30, 2013:	\$25,058,762

The Arizona Department of Gaming, in partnership with Arizona's tribes, regulates Indian gaming. Under the Arizona Tribal-State Gaming Compact, tribes with casinos contribute one to eight percent of their Class III gross gaming revenue to the state, cities, towns and counties. In Arizona, Class III gaming includes slot machines, jackpot poker, blackjack, keno and off-track pari-mutuel betting. There are currently 23 Class III casinos in the state. Tribes send contributions to the state Arizona Benefits Fund every three months.

For more information or to request an interview with Director Brnovich, please contact Rick Medina at (602) 255-3806.

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