



News Release

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Quarterly Tribal Gaming Contributions Continue Growth into Fiscal Year 2019

PHOENIX – The Arizona Department of Gaming (ADG) announced today that statewide tribal contributions increased for the quarter ending June 30, 2018. Tribal contributions to the State from gaming revenue will total approximately \$27.4 million for the quarter – a 4.4 percent increase as compared to the same quarter of last year.

“This is a strong start to Fiscal Year 2019,” said Daniel Bergin, Director of the Arizona Department of Gaming. “This sixth consecutive quarter of growth is more evidence of our State’s healthy economy.”

The Arizona Department of Gaming will distribute quarterly tribal contributions to the Arizona Benefits Fund as follows:

Table with 2 columns: Fund Name and Amount. Rows include Instructional Improvement Fund/Education (\$13,642,050), Trauma and Emergency Services Fund (\$6,821,025), Arizona Department of Gaming operating costs (\$2,463,452), Arizona Wildlife Conservation Fund (\$1,948,864), State Tourism Fund (\$1,948,864), and Problem Gambling Education, Treatment and Prevention (\$547,434).

TOTAL tribal gaming contributions for the quarter ending June 30, 2018 \$27,371,689

Per the Arizona Tribal-State Gaming Compact, tribes with casinos contribute 1 to 8 percent of their Class III gross gaming revenue to the state, cities, towns and counties. Currently, there are 24 Class III casinos in Arizona, which ADG regulates with Arizona tribes.

About ADG

Established by the Arizona State Legislature in 1995, ADG is the state regulatory agency for tribal gaming, pari-mutuel racing and wagering, and boxing and mixed martial arts. ADG also provides and supports education, prevention and treatment programs for people and families affected by problem gambling through its Division of Problem Gambling and 24-hour confidential helpline, 1-800-NEXT-STEP.

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