



Arizona Department of Gaming

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News Release

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Quarterly Tribal Gaming Contributions on the Rise

PHOENIX— The Arizona Department of Gaming announces that statewide tribal contributions increased for a third consecutive quarter. Tribal contributions to the State from gaming revenue will be approximately \$25.2 million for the quarter ending March 31, 2015. This is a 4.7 percent increase when compared to the same quarter of last year.

“Since September of last year, we have remained optimistic that tribal contributions would continue to grow and reflect an improving State economy,” said Daniel Bergin, Director of the Arizona Department of Gaming. “This sustained growth is a positive sign not only for our State, but most importantly for the crucial programs this funding supports.”

The quarterly tribal contributions to the Arizona Benefits Fund will be distributed as follows:

Instructional Improvement Fund/Education:	\$12,690,958
Trauma and Emergency Services Fund:	\$6,345,479
Arizona Department of Gaming operating costs:	\$2,000,000
Arizona Wildlife Conservation Fund:	\$1,812,994
State Tourism Fund:	\$1,812,994
Problem Gambling Education, Treatment and Prevention:	\$503,315
TOTAL tribal contributions for the quarter ended March 31, 2015:	\$25,165,740

The Arizona Department of Gaming, in partnership with Arizona’s tribes, regulates Indian gaming. Under the Arizona Tribal-State Gaming Compact, tribes with casinos contribute one to eight percent of their Class III gross gaming revenue to the state, cities, towns and counties. In Arizona, Class III gaming includes slot machines, jackpot poker, blackjack, keno and off-track pari-mutuel betting. There are currently 23 Class III casinos in the state. Tribes send contributions to the Arizona Benefits Fund every three months.