



Arizona Department of Gaming

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News Release

For Immediate Release: January 30, 2014
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Encouraging Quarter for Tribal Gaming Revenues

PHOENIX – Arizona Department of Gaming announced today that tribal contributions to the state from gaming revenue will be approximately \$13.5 million for the quarter ended December 31, 2013. This is a 2.7 percent increase from the same quarter of last year.

“While one quarter does not establish a trend, this increase is welcome news for state programs that benefit from tribal contributions,” said Dan Bergin, Director of the Arizona Department of Gaming.

The quarterly tribal contributions to the Arizona Benefits Fund will be distributed as follows:

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|--|---------------------|
| Instructional Improvement Fund/Education: | \$6,501,499 |
| Trauma and Emergency Services Fund: | \$3,250,750 |
| Arizona Department of Gaming operating costs: | \$1,581,034 |
| Arizona Wildlife Conservation Fund: | \$ 928,786 |
| State Tourism Fund: | \$ 928,786 |
| Problem Gambling Education, Treatment and Prevention: | \$ 269,201 |
| TOTAL tribal contributions for the quarter ended December 31, 2013: | \$13,460,056 |

The Arizona Department of Gaming, in partnership with Arizona’s tribes, regulates Indian gaming. Under the Arizona Tribal-State Gaming Compact, tribes with casinos contribute one to eight percent of their Class III gross gaming revenue to the state, cities, towns and counties. In Arizona, Class III gaming includes slot machines, jackpot poker, blackjack, keno and off-track pari-mutuel betting. There are currently 23 Class III casinos in the state. Tribes send contributions to the state Arizona Benefits Fund every three months.

For more information, please contact Rick Medina at (602) 771-4263.

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